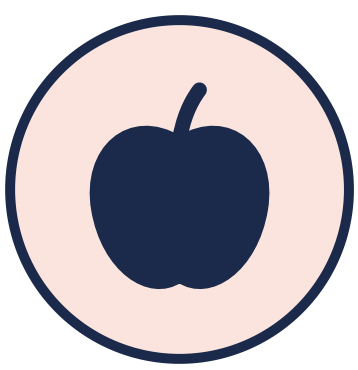
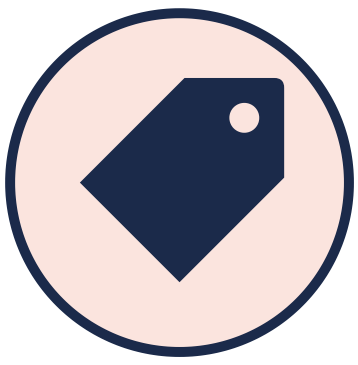
BUSINESS

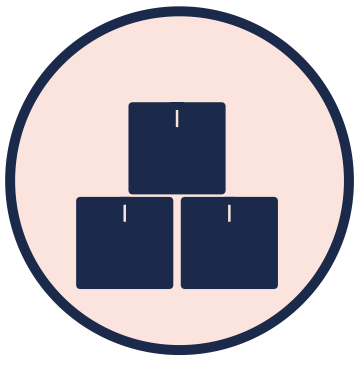
Run a class shop

1 

Choose things to sell

2 

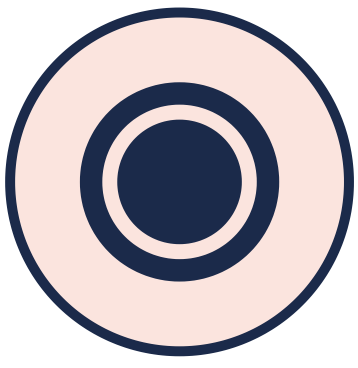
Set the prices

3 

Put them on show

4 

Customers buy

5 

Count the money