DESIGN AND TECHNOLOGY

The design cycle

1. 

Research

Find out what people need.

2. 

Design

Sketch ideas and choose the best.

3. 

Make

Measure, cut and join with care.

4. 

Evaluate

Test it. Does it do its job?

5. 

Improve

Change it to make it better.

↻ Improve it, then go round again

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